

DISARCHITECTURE

for percussion quartet

Dave Hall

Player 1
Vibraphone (bowed)*
Crotals
*After the initial Crotale chord, alternate between these pitches in any octave with

Player 2
Vibraphone (bowed)*
*... alternate between these pitches in any octave with long bow strokes

Player 3
Prayer Bowl
*Play dead strokes randomly in any octave using these notes (like drops of water)

Player 4
Marimba (lead strokes)*
*Play dead strokes randomly in any octave using these notes (like drops of water)
Resonant Metal Bowl
*Introduce this motive gradually - very broken at first and becoming more fluid by m. 2

2 $\text{♩} =$ 4 tranquil

1
2
3
4

2

6

Crotale

(bowed)

to mallet

Vibraphone

mp

mf

Preview only

Preview only

11

Preview only

15

Preview only

p

Preview only

19

Crotchet

1 *mf* (Bello)

2 *to bow*

3 *mf*

4 *Preview only*

23

1 *mp* *pp*

2 *Preview only*

3

4 *pp* *p*

Preview only

27

1 *mf*

2 ** Release & re-attack if necessary (maintain the illusion of sustain)* *mf* *Scale Cym.*

3

4 *mf*

one brush (ghost)

sweep off of head & raise with hand +

Preview only

4
30

1 *S.D.* *Kick H.D.* *mf*

2 (Bowed Vibraphone)

3 *mp* (notes in table def *mp* through m. 33)

4 *de def mp* through m. 33

Preview only

34

1 *mp* *f*

2

3 *mp*

4 *mp*

Preview only

37

1 *to mallets*

2

3 *mp* *f* *mp* *pp*

4 *mp* *f* *mp* *pp*

Preview only

Bowed Vibraphone

1 *mf*

2 *mf* *mp*

3 *p*

4 *p*

Preview only

46

1 *mf* *mp* *p*

2 *mf* *mp* *p*

3 *mf* *mp* *p*

4 *mf* *mp* *p*

50

Preview only

53

1 *pp* *pp* *pp*

2 *pp* *pp* *pp*

3 *pp* *pp* *pp*

4 *pp* *pp* *pp*

to break

(stop sound)

(bowed)

(stop sound)

applied, organic

(Log Drums)

pp

SD swirl with one brush

Preview only

58 graceful

1

2

3

4

Preview only

62 S.D. (in before)

1

2

3

4

Preview only

65

1

2

3

4

Preview only

68 **Crotales** (trucks) **Bowed Vibraphone**

1 *p*

2

3

4

Preview only

73

1

2 strike with vibe mallet & head pitch with hard plastic mallet

3

4 *p* *f* *mp* *f*

Preview only

77

1

2 *p*

3

4 *p*

Preview only

83 **Crotals**
muted *mp* open *mf* 86 unstuck *accel.*

1 (Bowed Vibraphone)

2 strike & bend pitch

Preview only

3 (Bowed Marimba) *mf* *mf*

4 *f*

Preview only

88 (accel.) $\text{♩} = 88$

1

2 **Vibes** *pp*

3 *mf*

4 *f*

Preview only

92 $\text{♩} =$

1 **S.D.** *ff* *f*

2 *mp* *mf*

3 *mp*

4 **Metal Bowl** *ff*

Preview only

96

1 *mp*

2 Preview only

3

4 *ff* Log Drums Metal Bowl

Preview only

100

1 *f p f p*

2

3 *ff* Preview only

4 *mp*

103 di

1 *f p* Preview only

2 *f mp*

3

4 *mp* Preview only

108 primal

106

1 [Percussion] *f* *mp* *ff*

2 [String] *f* Preview only

3 [Percussion] *ff*

4 [Percussion] *ff* Log Bowl Cym. Log Drums

109

1 [Percussion]

2 [String] Preview only

3 [Percussion] *mp*

4 [Percussion]

112

1 [Percussion]

2 [Vibraphone] *mf* (Vibes) (normal) (motor on fast) (slow motor after striking) Static Whip

3 [Percussion] Preview only

4 [Percussion] *f*

115

1 *mp* *f*

2 *Bc*

3 *f*

4 *f*

116

118

1 *mf* *f*

2 *Whip* *Bongos* *mf*

3 *mf*

4 *mf*

120

1 *mp* *p* *f*

2 *Stick* *Bongos* *p* *f*

3

4

Preview only

Preview only

Preview only

Preview only

stick shown - start with left stick perpendicular to head and bend down parallel (pitch should drop)

1 *mp* *f* *Vibes (m)* *f*

2 *f*

3 *mp*

4 *f p* *f*

Preview only

1 *f* *mp* *wick dots (as before)*

2 *f*

3 *pp*

4 *f*

Preview only

1 *p* *SD* *p*

2 *mp* *f* *mf*

3 *mp*

4 *p* *f*

Preview only

132 aggressive

131

Musical score for measures 131-132. The score is in 3/4 time and consists of four staves. Staff 1 (top) is marked *mf* and contains a complex rhythmic pattern of eighth notes. Staff 2 contains a melodic line with eighth notes. Staff 3 and 4 contain bass lines with chords and eighth notes. A large, semi-transparent watermark "Preview only" is overlaid on the right side of the score.

133

Musical score for measures 133-134. The score is in 3/4 time and consists of four staves. Staff 1 (top) is marked *mf* and contains a long, sustained note with a "Crescendo (struck)" marking. Staff 2 contains a melodic line with eighth notes. Staff 3 and 4 contain bass lines with chords and eighth notes. A large, semi-transparent watermark "Preview only" is overlaid on the right side of the score.

137 tranquil

(Bowed Vibraphone)

1 

2  Preview only

3  *mp*

4  Preview only *mp*

141

1 

2 

3  Preview only

4  *pp*

145

148 pensive

1  Preview only *mp*

2 

3  Preview only *mp*

4  *mp*

151

Musical score for measures 151-155. It features four staves. Staves 1 and 2 have melodic lines with long slurs. Staff 3 has a rhythmic pattern of eighth notes with dynamics *pp*, *mf*, and *pp*. Staff 4 has a bass line with chords and dynamics *mf*. A large "Preview only" watermark is overlaid on the right side.

156

159

Musical score for measures 156-160. It features four staves. Staves 1 and 2 have melodic lines. Staff 3 has a rhythmic pattern of eighth notes with dynamics *pp* and *mf*. Staff 4 has a bass line with chords and dynamics *f*. A large "Preview only" watermark is overlaid on the right side.

160

Bow

p

soft mallets

mf

(light dead stroke)

Bowed Marimba

Musical score for measures 160-165. It features four staves. Staff 1 has a melodic line starting with a *p* dynamic. Staff 2 has a melodic line with dynamics *mf* and *f*, and includes performance instructions: "soft mallets" and "(light dead stroke)". Staff 3 has a rhythmic pattern of eighth notes with dynamics *pp* and a "Bowed Marimba" instruction. Staff 4 has a bass line with chords and dynamics *mf* and *f*. A large "Preview only" watermark is overlaid on the right side.

167 **Bowed Vibes** **171**

1 

2 **(Vibes)** *mp* *mf* **bend plus 'Mik' 7%** 

3 **(Bowed Marimba)** *no* *mf* **(struck)** 

4 

Preview only

174 *molto rit.* **177 soliloquy (freely)**
(continue to sustain 'E')

1 **Cresc.** *mf* 

2 

3 **Bend** *mp* 

4 *very freely* 

Preview only

Preview only

179 *Alternate "stuck" bows with Player 2 (gradually increase speed and resolve with Player 3 in m. 183)

*Alternate "stuck" bows with |

Preview only

Preview only

184

mf

mp

mp

193 elsewhere

Preview only

191

mf

f

mp

Preview only

Preview only

195 (Cresc.)

Preview only

200

Preview only

China Cym. *mf* near center edge rim

205

Preview only

Marimba *f*

210

Preview only

214 heavy

Musical score for measures 214-217. It features four staves: 1 (Trumpet), 2 (Marimba), 3 (Trumpet), and 4 (Bass). The key signature has two flats and the time signature is 4/4. A box labeled '215 heavy' is placed above the first staff. A large 'Preview only' watermark is centered over the score. Dynamics include *mp* and *mf*.

Musical score for measures 218-221. It features four staves: 1 (Drum), 2 (Whip), 3 (Trumpet), and 4 (Bass). The key signature has two flats and the time signature is 4/4. A box labeled '218' is placed above the first staff. A large 'Preview only' watermark is centered over the score. Dynamics include *f*, *mf*, and *p*.

Musical score for measures 222-225. It features four staves: 1 (S.D.), 2 (Saxophone), 3 (Trumpet), and 4 (Bass). The key signature has two flats and the time signature is 4/4. A box labeled '222' is placed above the first staff. A large 'Preview only' watermark is centered over the score. Dynamics include *ff*, *mf*, and *p*.

227

1 (with Corale muted) *mf* Bells

2 (Vibes)

3 Chms

4 Preview only

230

1

2 Preview only

3

4 Preview only

233

1 *mp* Cx

2

3 *pp*

4 *mp*

7/16

240 triumphant

237 **Bells** **Bells & Gongs** **drum**

Preview only

241 **Bongos** **Whip** **Log** **mbu** **Beats** **to mutes**

Preview only

244 **sp** **accel.**

Preview only

22

♩ = 144

248 *Crotals*

252

it. molto devastating

Preview only

Preview only

Preview only

Preview only

Preview only

Preview only